Est4rrllght presents...

TUTORIAL, PART ONE (REFERENCED ART)

Disclaimer! Half the time I have no idea what I'm doing to

Ft Cyno (referenced art), Sheila (normal art), and Kazuha (@ajax_the_salmon's doodle art style) !!

I almost always draw humanoids so I only have tutorials for those!

Tools used:

- Pencil (any colour if it's just lineart or black if you want to add colour + other colours for shading)

- Highlighter (optional, only for colouring)

A very important thing : don't trace.

(1) The chin — Take as many tries as necessary to get the angles right as this vill affect the face.

12 The facial features - see tip for 1)

3 The hair, accessories etc. — Try and use the placement of the facial features to guide you!

The body—Use your other lines

(chin, facial features, hair etc) to guide you!

(5) Colouring — Use layers of highlighter.
There might be lines in your drawing that
you need to erase or add.

6 Shading/Highlights — Use pencil. Make sure you consider where the light

is coming from.

(7) Remember: practice makes perfect!

Cyno (colour-coded lineart)

Light is from coming this direction

hair: 3 layers of highlighter (base + 2 for shadow)

eye:

top h

+ whi

erang

pencil

the

eye: ortlines excluding top have been erased + white and light orange highlights using pencil at the bottom of the iris

Cyno (small coloured section)

Btw my reference was the online image of Cyno's in-game model (the one on Gershin wiki)